

# TARANAKI JUNIOR HANDBOOK 2021

<http://www.centralfootball.co.nz/>

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# CENTRAL FOOTBALL

Central Football is one of seven Federations that make up New Zealand Football. It covers the East Coast, Hawke's Bay, Manawatu, Wanganui and Taranaki areas of the North Island.

Central Football as an organization is committed to providing the best possible service to all involved with Football in the region. The control and management of all competitions is the responsibility of the League Manager, who shall have the discretion to manage the competitions in a manner that is consistent with the objectives of Central Football.

Every Club/School has a Coordinator, who is in regular contact with Central Football. If you have any questions or concerns, please contact these Coordinators first, who will then contact Central Football if required.

## JUNIOR FOOTBALL CONTACT INFORMATION



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Darren Mason    021 904 069  
[Darren@centralfootball.co.nz](mailto:Darren@centralfootball.co.nz)

[www.centralfootball.co.nz](http://www.centralfootball.co.nz)

# GRADING

All players should play in the correct 2021 grading.

GRADES	AGE GROUP	DATE OF BIRTH
FIRST KICKS	5 <sup>th</sup>	Born in the year 2016
	6 <sup>th</sup>	Born in the year 2015
FUN FOOTBALL	7 <sup>th</sup>	Born in the year 2014
	8 <sup>th</sup>	Born in the year 2013
MINI FOOTBALL	9 <sup>th</sup>	Born in the year 2012
	10 <sup>th</sup>	Born in the year 2011
	11 <sup>th</sup>	Born in the year 2010
	12 <sup>th</sup>	Born in the year 2009
OPEN	13 <sup>th</sup>	Born in the year 2008

# DISPENSATIONS

For players who require dispensation, please [click here](#) for further information.

# FIXTURES

Fixtures will be published via the Central Football website, please [click here](#) for fixtures.

It is important to check the website for updates and changes the Friday prior to your team's match.

# JUNIOR FESTIVALS

Central Football will offer 3 Junior Festivals throughout the season. These will be held on the 5<sup>th</sup> June (Queen's Birthday), South Taranaki (Hawera) 24<sup>th</sup> July and End of Season on the 4<sup>th</sup> September.

# CANCELLATIONS & DEFAULTS

For all information regarding cancellations and defaults please [click here](#).

# MEMBERSHIP & LEAGUE ENTRY FEES

	Grade	CF Membership Fee (per Player)	League Entry (per Team)	NZF Membership Fee (per player)
		2021	2021	2021
4 v 4	First Kicks 5th & 6th (6 per team)	\$9.00	Nil	\$5.00
5 v 5	Fun Football 7th & 8th (7 per team)	\$15.00	\$61.02	\$10.00
7 v 7	Mini Football 9th & 10th (9 per team)	\$18.50	\$96.62	\$10.00
9 v 9	Mini Football 11th & 12th (11 per team)	\$18.50	\$127.13	\$10.00
11 v 11	Junior Football 13th/Open Grade (13 per team)	\$18.50	\$162.72	\$15.00



# FIRST KICKS

## 5<sup>th</sup> and 6<sup>th</sup> Grade

Players Per Team:	4 aside
Kick off time:	9.00 am
Rotations:	3 x 8 mins
Game duration:	2 x 10 min halves
Half time:	2 mins
Ball size:	3
Goal Keeper:	No
Goals:	Pop ups
Pass or dribble ins:	Players retreat 5m back from ball
Throw-ins:	None – pass or dribble ins only
Corners:	None – goal line re-start
Goal line re-start:	Opposition back to half way



## COACH RESOURCES

See below for drills, activities & videos to make sure your players trainings & games are an enjoyable experience.

[MC DONALDS GAMES & ACTIVITIES](#)

[MC DONALDS GAME CARDS](#)

[MC DONALDS GAME & ACTIVITY VIDEOS](#)

[MC DONALDS JUNIOR HANDBOOK](#)

Game Day Rules [click here](#)

Coach and Referee Guidelines [click here](#)

Code of Conduct [click here](#)

Cancellations can be found on the [Central Football Website](#)

# FUN FOOTBALL

## 7<sup>th</sup> and 8<sup>th</sup> Grade

Players Per Team:	5 aside
Kick off time:	9.00 am
Rotations:	3 x 8 mins
Game duration:	2 games (10min halves per game)
Half time:	2 mins
Ball size:	3
Goal Keeper:	No
Goals:	Pop ups
Pass or dribble ins:	Players retreat 5m back from ball
Throw-ins:	None – pass or dribble ins only
Corners:	None – goal line re-start
Goal line re-start:	Opposition back to half way



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# MINI FOOTBALL

## 9<sup>th</sup> and 10<sup>th</sup> Grade

Players Per Team:	7 aside
Kick off time:	9.00am or 10.30am
Structured warm ups:	2 x 10 mins
Game duration:	2 x 25 min halves
Half time:	5 minutes
Ball size:	4
Goal Keeper:	Yes
Preferred pitch size:	50m x 30m
Goals:	4m x 2m
Goal Box:	6.5m x 16.5m
Penalty Spot:	6m
Player distance from free kicks:	5m
Retreat Line:	Yes, 30% of pitch length from both ends



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Retreat Line Rule [click here](#)

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# MINI FOOTBALL

## 11<sup>th</sup> and 12<sup>th</sup> Grade

Players Per Team:	9 aside
Kick off time:	9.00am or 10.30am
Structured warm ups:	2 x 10 mins
Game duration:	2 x 30 min halves
Half time:	5 minutes
Ball size:	4
Goal Keeper:	Yes
Preferred field size:	70m x 50m
Goals:	5m x 2m
Goal Box:	4m x 13m
Penalty Area:	12m x 28m
Penalty Spot:	7.5m
Player distance from free kicks:	5m
Retreat Line:	Yes, 30% of pitch length from both ends



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[MC DONALDS GAME CARDS](#)

[MC DONALDS GAME & ACTIVITY VIDEOS](#)

[MC DONALDS JUNIOR HANDBOOK](#)

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Retreat Line Rule [click here](#)

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# 13<sup>th</sup> Grade

Players Per Team:	11 aside
Kick off time:	9.00am or 10.30am
Game duration:	2 x 35 min halves
Half time:	5 minutes
Ball size:	4
Goal Keeper:	Yes
Preferred pitch size:	80m x 60m
Goals:	6m x 2.2m
Goal Box:	5m x 16m
Penalty Area:	15m x 36m
Penalty Spot:	9m
Player distance from free kick:	5m



## COACH RESOURCES

See below for drills, activities & videos to make sure your players trainings & games are an enjoyable experience.

[NZ FOOTBALL YOUTH FRAMEWORK](#)

[NZ FOOTBALL YOUTH GAME CARDS](#)

[MC DONALDS JUNIOR HANDBOOK](#)

Game Day Rules [click here](#)

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Code of Conduct [click here](#)

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# GIRLS ONLY FIRST KICKS

## 5<sup>th</sup> and 6<sup>th</sup> Grade

Players Per Team:	4 aside
Kick off time:	9.00 am
Rotations:	3 x 8 mins
Game duration:	2 x 10 min halves
Half time:	2 minutes
Ball size:	3
Goal Keeper:	No
Goals:	Pop ups
Pass or dribble ins:	Players retreat 5m back from ball
Throw-ins:	None – pass or dribble ins only
Corners:	None – goal line re-start
Goal line re-start:	Opposition back to half way



## COACH RESOURCES

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# GIRLS ONLY FUN FOOTBALL

## 7<sup>th</sup> and 8<sup>th</sup> Grade

Players Per Team:	5 aside
Kick off time:	9.00 am
Rotations:	3 x 8 mins
Game duration:	2 games (10min halves per game)
Half time:	2 mins
Ball size:	3
Goal Keeper:	No
Goals:	Pop ups
Pass or dribble ins:	Players retreat 5m back from ball
Throw-ins:	None – pass or dribble ins only
Corners:	None – goal line re-start
Goal line re-start:	Opposition back to half way



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