

## OPEN UNDER 26 PAIRS

## **SPECIAL CONDITIONS OF PLAY**

- 1. **Entry criteria:** To be eligible to play in this event you must be aged 26 and under as at 28 August 2021. The teams may comprise of any combination of players.
- 2. Play will commence by 8.30am on each event day.
- 3. **Qualifying:** Entries will be drawn into sections of eight (8), with a round robin of four (4) games of 15 ends or two (2) hours.
- 4. **Bowls:** Each player will play three (3) bowls in each end.
- 5. **Defaults:** If a player defaults any of the four (4) games, their score will be treated as a loss. The non-offending team will be awarded a win and the average net total of shots scored by the other winning players in the same round of the same section.
- 6. **Byes in qualifying:** Should there not be an even number of team then a section(s) may contain a bye. If the next best also qualify for Post Section play, the bye will be treated as a default (refer to no. 5).
- 7. **Tie in qualifying play:** In the event of a Tie after 15 ends are completed or the time limit has expired (whichever occurs first), the scores are equal, an extra end will be played to decide a winner. In the event the jack is killed in the extra end it will be placed on the 2-metre mark and the end subsequently completed.
- 8. **Time limit:** All games to be continued irrespective of the score until the designated time limit is over or until the game is finished, whichever comes first. If the jack has been delivered before the time signal the end will continue. Then if the jack becomes dead after the time signal it will be placed on the 2-metre mark and the end continued.
- 9. **Last round of section play:** All games in qualifying section play must be fully completed.
- 10. **Determining a winner:** In all games three (3) points will be awarded for each game won. Where game points are equal the winner, the ranking of teams in each section will be the team with the highest net total of shots. If the game points and the net total of shots are equal the team with the lowest 'total shots against' will be the winner.
- 11. **Post Section:** Depending on entry numbers:
  - a. the top two ranked teams from each section will go through to Post Section play in Division 1.
  - b. the third and fourth ranked teams from each section will go through to Post Section play in Division 2.
  - c. the fifth and sixth ranked teams from each section will go through to Post Section play in Division 3.
  - d. the teams that do not qualify for Post Section play Division 1 through to Division 3 will qualify for a Plate competition.
- 12. **Post Section play:** In all Post Section play, a blind draw will determine who plays who. For Division 1 a live draw will take place at the venue at 8.00am. For Divisions 2, Division 3 and Plate, the draw will be posted on the Auckland Bowls website the night before.
- 13. **Tie in Post Section play:** In the event of a Tie after 15 ends are completed or the time limit has expired (whichever occurs first), the scores are equal, an extra end will be played to decide a winner. In the event the jack is killed in the extra end it will be placed on the 2-metre mark and the end subsequently completed.
- 14. **Restricting the movement of players during play:** In all games, players will only be allowed to walk up to the head under the following circumstances:
  - Leads: after delivery of their third bowl.
  - Skips: after delivery of their second bowl.

In exceptional and limited circumstances, a skip can ask that a player walks up to the head earlier than described above. If a player does not meet the terms of this law, Law 13 will apply.



15. **Prize money:** Prize money allocation may change depending on the number of entries received. Prize money will be direct credited into a nominated bank account. Prize money per team is as follows:

| Division         | Winner                                   | Second | Third equal | Third equal | Total  |
|------------------|--|--------|-------------|-------------|--------|
| Division 1       | 2,500                                    | 1,500  | 500         | 500         | 5,000  |
| Division 2       | 750                                      | 500    | 250         | 250         | 1,750  |
| Division 3       | 500                                      | 250    | 150         | 150         | 1,050  |
| Plate            | 300                                      | 200    | 100         | 100         | 700    |
| Spot prizes      | (non-cash prizes with a retail value of) |        |             |             | 1,500  |
| Total prize pool |  |        |             |             | 10,000 |

## **GENERAL CONDITIONS OF PLAY**

- 1. **Laws and regulations:** Played under the Laws of the Sport of Bowls and Bowls New Zealand Domestic Regulations as applicable.
- 2. **Controlling Body:** The Controlling Body for this event is the Auckland Bowls Operations Committee. The Controlling Body will have the right to alter, add to or delete any conditions of play and/or special conditions to enable the completion of the tournament.
- 3. **Entry requirements:** All players are to be full playing, financial members of a bowling club affiliated to Bowls NZ.
- 4. **Blind draw:** All players/teams will go into a blind draw, to determine their sections.
- 5. **Code of conduct:** All players will comply with and observe the requirements of the Code of Conduct for Auckland players at events as set down in the Auckland Bowls Centre Handbook.
- 6. **Postponements:** Any postponements owing to weather conditions will be on the Auckland Bowls website or the Auckland Bowls Infoline (09) 623 3551.
- 7. **Acquired team member/substitutes:** Any change in playing personnel shall be subject to the prior approval of the Controlling Body. Applications will be considered for the following reasons: sickness, bereavement, work commitments, Jury service, Bowls NZ commitments. Other individual exceptional circumstances may also be considered. The Controlling Body may require documents or evidence to support any applications. An application form is available to download from the Auckland Bowls website.
- 8. **Clothing:** Regulation bowling attire of an acceptable standard must be worn during play. Appropriate footwear, as per the Laws of the Sport of Bowls Domestic Regulations 11.1, is to be worn.
- 9. **Cell phone:** Use is not permitted by players on or alongside the greens during play. It is preferred that cell phones are switched off or turned to silent. The use of a cell phone by players while their game is in progress may result in a \$50 fine.
- 10. **No smoking policy:** Cigarettes, e-cigarettes and vaping are all banned anywhere in the clubhouse and on the greens. Clubs will have designated 'smoking area(s)' to be used by players and officials. Any breach of the no smoking policy may result in a fine of \$50.
- 11. **Alcohol:** The drinking of alcohol is to be confined to the club house at each venue. Drinking outside of the clubhouse during competitions will not be permitted. Any breach of the alcohol policy on may result in a \$50 fine.
- 12. **Catering:** Payment of any catering supplied by clubs, including morning and afternoon teas, will be at the club's discretion.
- 13. **Trial ends:** Before the scheduled start of the player's/team's first game, or before continuing an unfinished game on another day, one trial end may be played in each direction. Please refer to Laws of the Sport of Bowls, Law 5.1.



- 14. **Late appearances:** When any player has failed to be in position to commence play 15 minutes after the scheduled starting time, the game will be awarded to the opponent.
- 15. **Score cards:** These will be completed clearly and in full for every game. The names of all players and the time the game finished is to be entered, and the score card signed by both SKIPS.
- 16. **Entry fees and withdrawals:** Entry fees will be refunded to late entries and entries not accepted. No refunds will be made to teams or players who withdraw less than five days prior to the scheduled commencement of the event. Any withdrawals are to be notified to the Auckland Bowls office or the Convenor of the event by 12 noon on the day preceding the scheduled commencement of the event.
- 17. **Defaulters:** No team entered in a team event will withdraw except in the case of illness of a player or other just cause. The Controlling Body may require evidence of the illness or other just cause to be submitted.
- 18. **Appeal against decisions of Umpires:** The Umpire's decision is final in all circumstances except those relating to the meaning or interpretation of a law, in which case there will be a right of appeal to the Controlling Body (Law 43.2.6). Any such appeal is to be lodged with the Tournament Convenor within 10 minutes of the conclusion of the game.
- 19. **The Operations Committee** will act on any complaints and all playing disputes, provided they are in writing to the Auckland Bowls Tournament Convenor.